



	EYFS	KS1	KS2





Expressive Arts and Design Creating with Materials - safely use and explore a variety of materials, tools and colour, design, tochareture, form and function - share their creations, explaining the process they have used - Share their - Share their <td>review and revisit rt and design g, painting and erials [for example,</td>	review and revisit rt and design g, painting and erials [for example,



small tools, including scissors, paintbrushes and cutlery • begin to show accuracy and care when drawing
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 Expressive Arts and Design: Pupils should be taught to: hold a pencil effectively in preparation for fluent writing - using the tripod grip for almost all cases begin to show accuracy and care when drawing safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function 	 Drawing To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. 	 Drawing Pupils should be taught to: To create sketch books to record their observations and use them to review and revisit ideas. To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].
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	EVEC	V.C.1		
Skills Progression	 EYFS Draw using a range of equipment (pencils, pens, colours, chalk, pastels) Draw on different surfaces and colours. Produce lines of different thickness and shape with purpose and increasing accuracy. 	 KS1 Begin to develop use of tone using HB pencils. Begin to develop pencil drawing techniques such as hatching, stippling, blending etc to create light and dark lines. Experiment with a range of media when drawing e.g. different pencil, rubbers, crayons, pastels, pens. Develop observational drawing skills. Develop fine motor skills and accuracy when drawing. 	 LKS2 Begin to develop use of tone using a range of B grade pencils and charcoal. Begin to develop pencil drawing techniques such as hatching, stippling, blending etc to create light and dark lines. Begin to develop techniques such as tone, scale, colour when drawing with HB pencils. Continue to develop observational drawing skills, introducing tone and shading to draw 3D objects. 	 UKS2 Develop confidence selecting appropriately from a range of B grade pencils and charcoal for the desired effect when drawing. Develop own style using preferred drawing techniques. Develop observational skills including scale and proportion. Continue to develop drawing techniques such at hatching, stippling, blending, tone, circulism, contouring and blending when drawing.





		EYFS	KS1		KS2	
Painting	National Curriculum	 Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Share their creations, explaining the process they have used. Use a range of small tools, including scissors, paintbrushes and cutlery 	 Painting To use a range creatively to de make products, To use drawing sculpture to de share their idea experiences and To develop a waart and design tusing colour, patexture, line, shape. 	esign and , painting and velop and as, d imagination. ide range of techniques in attern,	 Painting To create sobservation and revisit To improvide sign tech painting a materials 	sketch books to record their ons and use them to review t ideas. e their mastery of art and hniques, including drawing, nd sculpture with a range of [for example, pencil, paint, clay].
	Skills Progression	 with a variety of tools including different sized brushed and painting tools e.g. sponges, fingers etc. Experiment working with paint e.g Develop painting Develop including Creat with a variety paint e.g 	painting techniques	accuracy making, explain their act Experim texture marks n paintbru blocking	nent creating with different nade with a 1sh including	 UKS2 Develop and choose painting techniques with confidence and purpose including blocking colour, washes, thickened paint, varied brush strokes. Mix and match colours to create effects of light and





	 paint on different surfaces and coloured paper. Develop accuracy when using painting tools. 	 Creating tones using black and tints using white Confidently mix primary colours to make secondary colours Layering paint to create texture and depth 	 paint, brush strokes. Begin to understand the colour wheel and explore complimentary colours. Mix colours, shades, tones and tints with increasing confidence. 	 dark, shading, 3D objects and perspective. Begin to develop their own style when painting and explain what works well and why.
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		EYFS	KS1	KS2
Sculpture	National Curriculum	 Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Share their creations, explaining the process they have used. Make use of props and materials when role playing characters in narratives and stories. 	 To use a range of materials creatively to design and make products, To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. 	 To create sketch books to record their observations and use them to review and revisit ideas. To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].
	s k	EYFS KS1	LKS2	UKS2





 Share their creations, explaining the processes they have used. Begin to explain materials they have used. Say what they like and do not like, attempt to explain why. Experiment with a range of media to create 3D models such as salt dough, papier-mache, clay. 	 Continue to develop confidence manipulating a range of media such as salt dough, clay, papier- mache. Begin to develop physical techniques such as rolling, pinching, kneading. Begin to develop impression and imprinting techniques to add texture when using dough/clay, using tools safely. 	 Continue to develop confidence manipulating a range of media such as salt dough, clay, papier-mache. Develop impression and imprinting techniques to add texture when using dough/clay, using tools safely. Develop physical techniques such as rolling, pinching, kneading. Begin to make a slip to experiment with joining pieces of clay together. Begin to develop an awareness of objects being 3D and being able to manipulate perspective. 	 Confidently manipulate media to create 3D sculptures e.g. clay, Modroc. Confidently demonstrate and explain physical techniques such as rolling, pinching, kneading, using slip etc. Safely use tools for joining, impressions, imprinting etc to create texture and decoration.

A	EYFS	KS1	KS2





Artist Studies Understat the world (people, cultures a communi	nd	designers in histor	eat artists, architects and ry.
• EYFS • Explore the of an Artise expressing dislikes are asking que • Recreate a artist's wo using apprendia.	 t, expressing likes, dislikes asking questions. d stions. n techniques the artist has Use the artist's technique artist has 	andof an artist, expressing likes, dislikes and asking questions.dused.es toBegin to observe the differences and similarities between artists studied.es to vork.Begin to make suggestions about the processor and	 UKS2 Explore the work of an artist, expressing likes, dislikes and asking questions. Observe and describe the differences and similarities between artists work. Confidently make suggestions about the processes and techniques the artist could have used, explain why the artist chose to use them and the effect on the final piece. Use the artist's techniques to replicate an artwork by the artist. Use the artist's





 techniques to replicate an artwork by the artist. Use the artist's techniques/pieces as inspiration to create an individual artwork. Use the artist's techniques/pieces as inspiration to create an individual artwork.
Develop factual knowledge of the artist and use key vocabulary to describe their work.

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Crafts	National Curriculum	 Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Share their creations, explaining the process they have used. 	• To use a range of materials creatively to design and make products,	 Become proficient in drawing, painting, sculpture and other art, craft and design techniques To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].





	EYFS	KS1	LKS2	UKS2
	Develop specific technical vocabulary for a range of craft practises.	Develop specific technical vocabulary for a range of craft practises.	Develop specific technical vocabulary for a range of craft practises.	Develop specific technical vocabulary for a range of craft practises.
Skills Progression	 Collage: Explore combining different materials using glue e.g. coloured paper, textures. Printing: Explore printing using potatoes/vegetables Explore using stencils to create a picture Technology: Explore drawing/painting using technology e.g. ipads. 	 Collage: Experiment with combining a range of materials that have been cut, torn and glued. Add texture by mixing media/materials used. Printing: Explore printing using a range of materials e.g. rubbings showing textures, sponges, potatoes, stamping, pressing. 	 Collage: Select appropriate colours and materials to create effect and explain why Develop collage skills such as mosaic, overlapping, arranging precise shapes. Develop accuracy/precision of collage/mosaic techniques Printing: Use more than one colour to layer colour to layer colour to layer colour/pattern in a print Begin to create own printing blocks Explore repeated patterns using printing techniques 	 Collage: Explore adding collage materials to create a mixed media artwork e.g. adding collage to a painted or printed background. Printing: Design and create printing blocks/tiles Combine a mixture of printing blocks/patterns/colours to create a fully printed artwork. Technology: Explore taking and editing photographs using simple editing software to alter the





	 Technology: Explore use of technology to assist with artwork e.g. photographs for self-portraits. Explore capturing photographs which others may find appealing to look at. Use a simple computer paint program to create a picture. 	 Technology: Explore use of printed images to combine with other art media e.g. drawing, painting. Explore taking photographs from thought-provoking or unusual viewpoints. Use a simple computer paint program to create a piece of art that includes a photograph they have taken. 	colour, crop, rotation etc.
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